

STILL LIFE

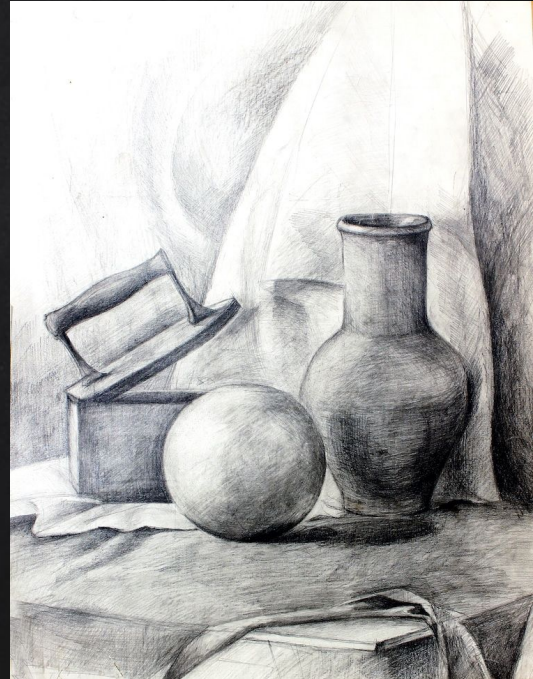
VISUAL ART I WITH MS. COADY



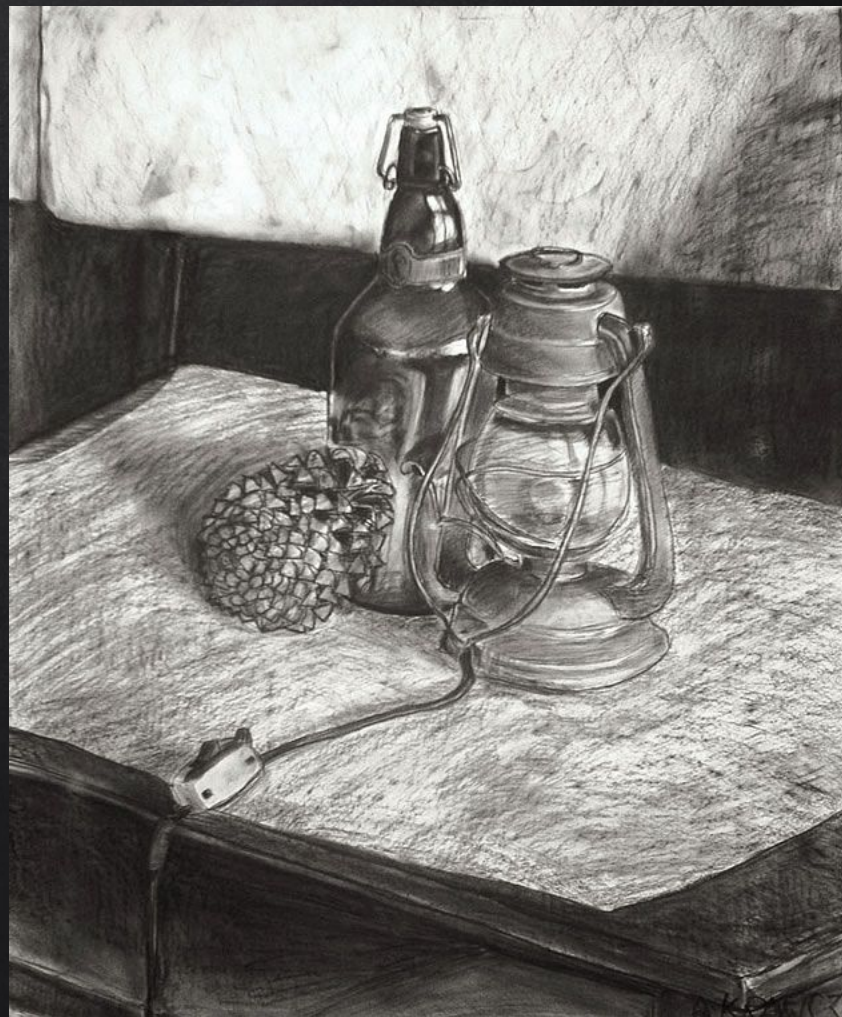
WHAT IS A STILL LIFE?

Still life is the art of drawing or painting inanimate objects such as fruit, flowers and household items which are usually arranged on a table or shelf.

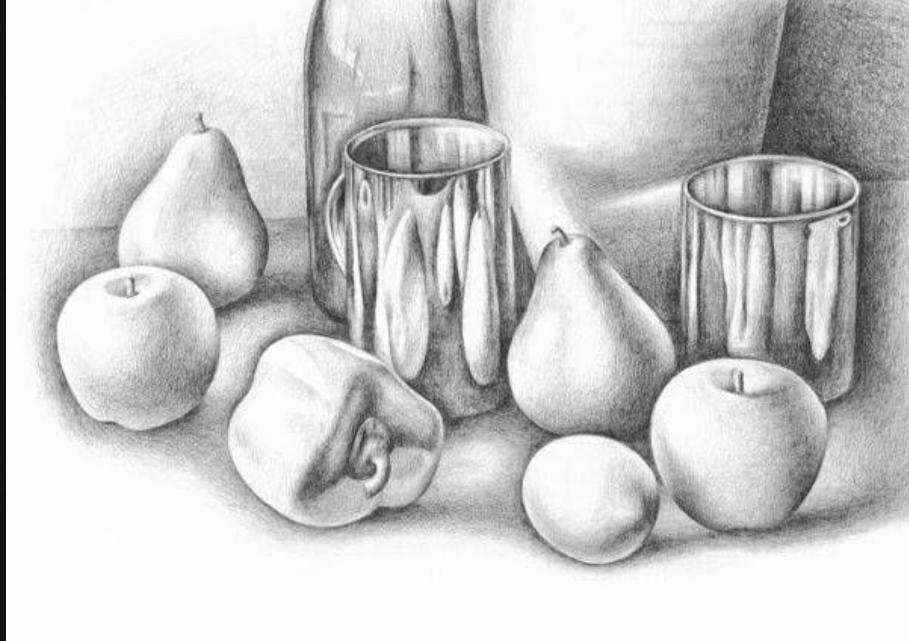
Still Life artwork has existed in one form or another since the time of the Ancient Romans and Greeks.



EXAMPLES:



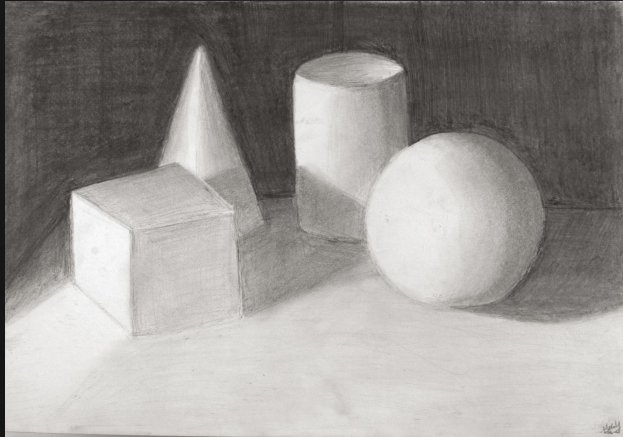
EXAMPLES:





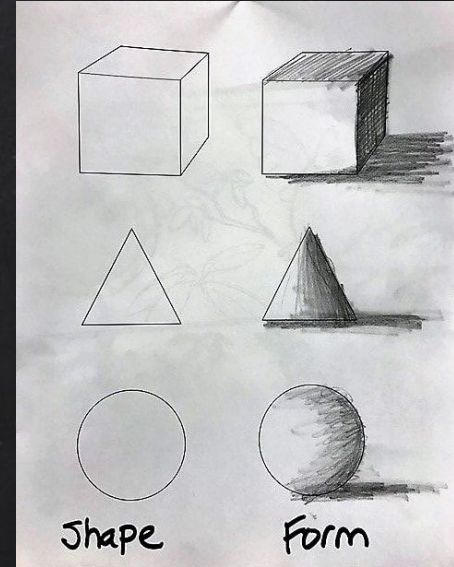
STILL LIFE VOCABULARY

Here is a list of some words we will be talking about for the next couple weeks:

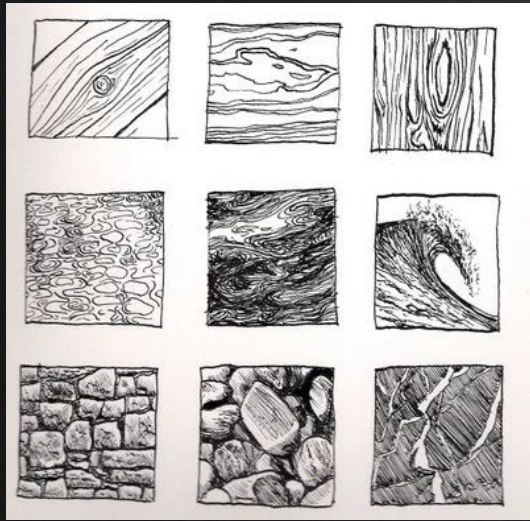


1.

FORM

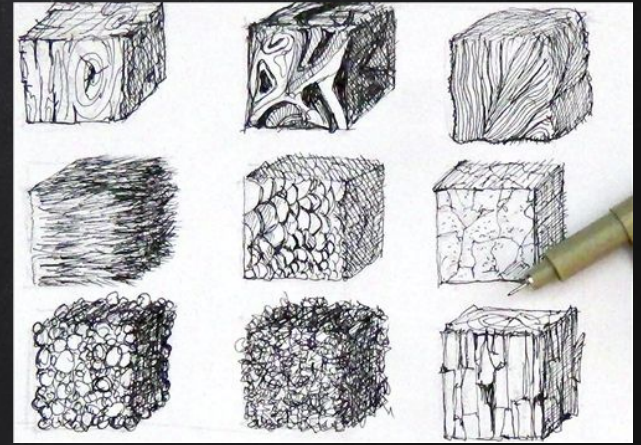


Form is one of the seven elements of art and suggests a three-dimensional object in space.

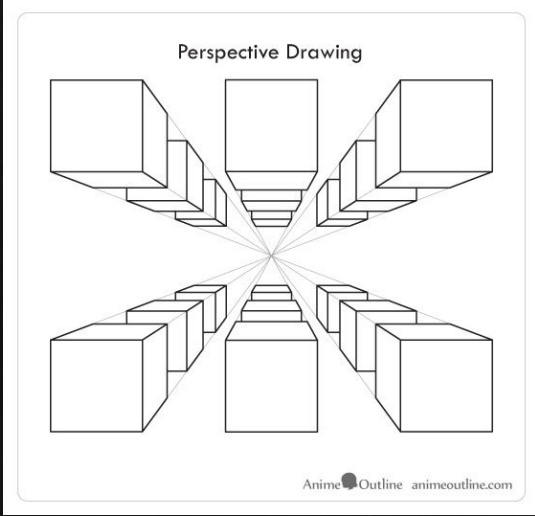


2.

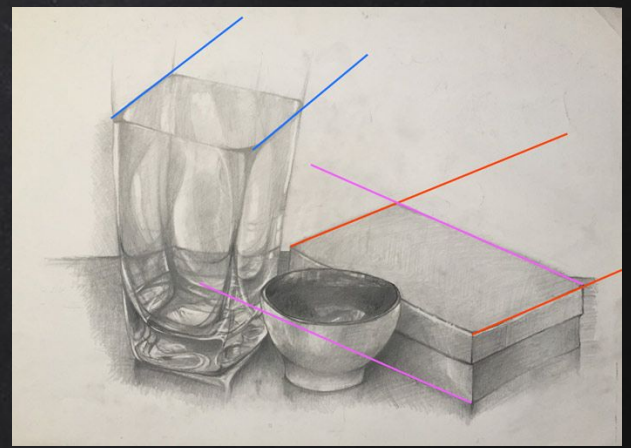
TEXTURE



Texture is the perceived surface quality of a work of art. It is an element of two-dimensional and three-dimensional designs and is distinguished by its perceived visual and physical properties.



3.



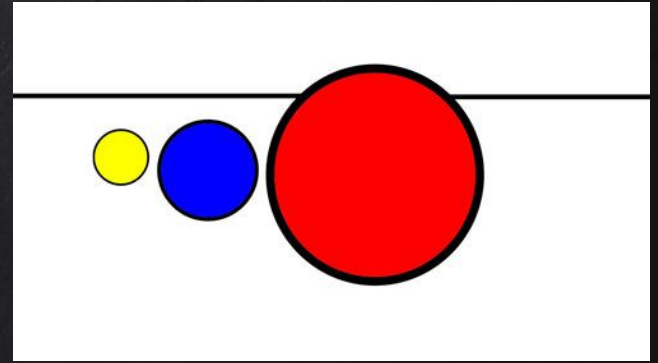
PERSPECTIVE

Perspective is the art of drawing solid objects on a two-dimensional surface so as to give the right impression of their height, width, depth, and position in relation to each other when viewed from a particular point.



4.

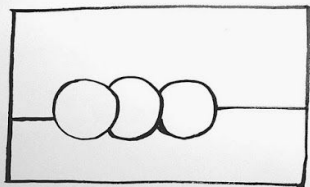
SPACE



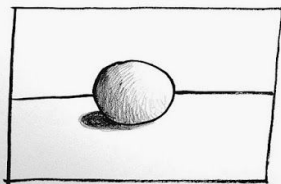
Space in a work of art refers to a feeling of depth or three dimensions. It can also refer to the artist's use of the area within the picture plane. The area around the primary objects in a work of art is known as negative space, while the space occupied by the primary objects is known as positive space.

SIX WAYS TO CREATE THE ILLUSION OF SPACE

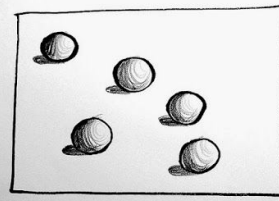
① OVERLAP



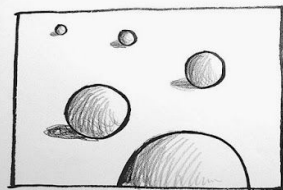
② SHADING



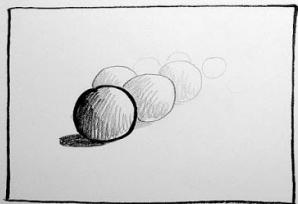
③ PLACEMENT



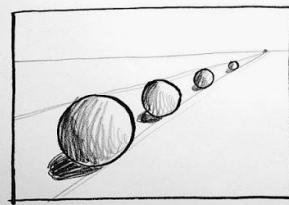
④ SIZE

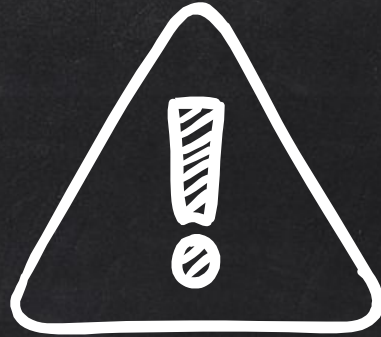


⑤ VALUE and FOCUS



⑥ LINEAR PERSPECTIVE





ASSIGNMENTS

The next few slides are each of your assignments for this project.

ASSIGNMENT #1: DUE BY: End of the day, Tuesday 3/9 PRACTICING FORMS

1. BEGIN by drawing simple shapes on your paper.

- ✗ Circle
- ✗ Triangle
- ✗ Rectangle
- ✗ Square

4. Try different sized forms and overlapping, and keep going until you're comfortable!

2. Next, draw lines to make your shape 3D.

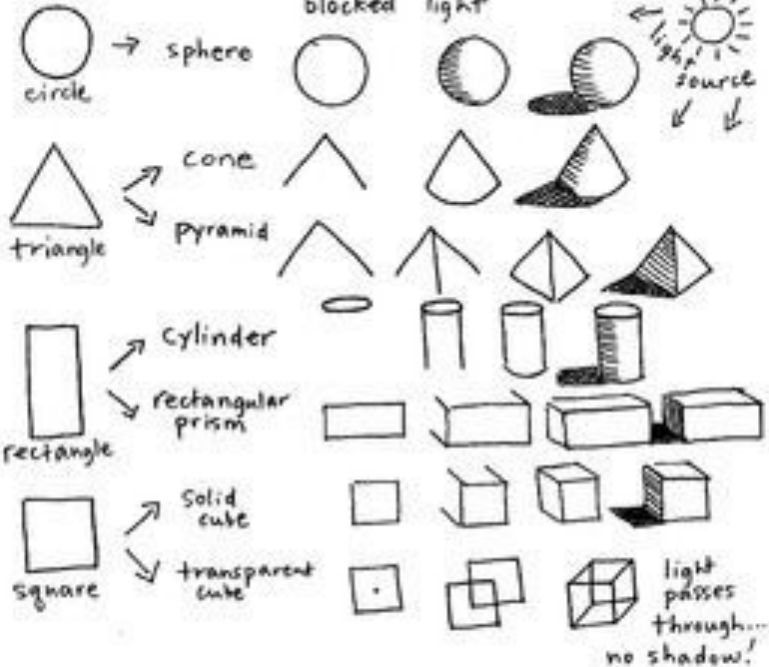
3. Then, figure out which direction your light source is coming from and add shadows!

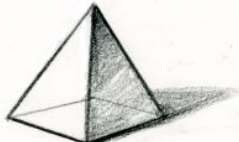
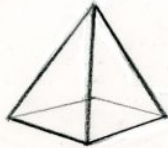
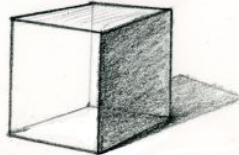
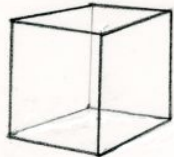
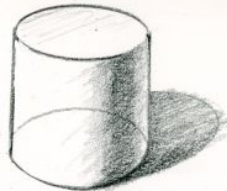
Shape to Form

o from flat to 3-D with line and shading

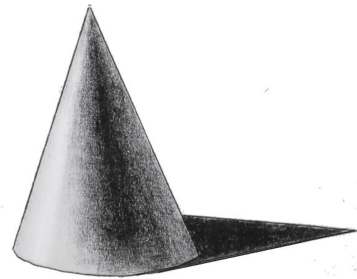
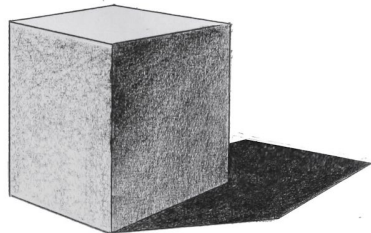
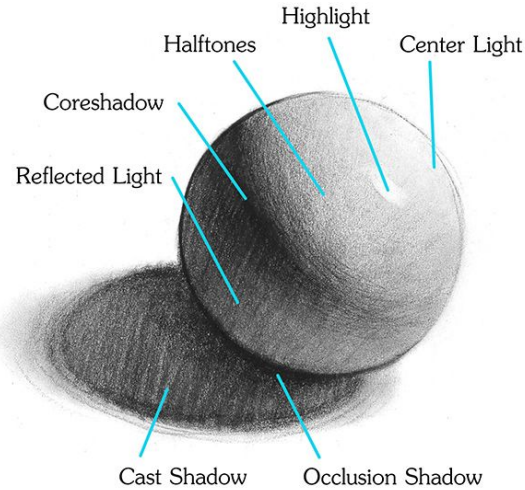
Using these tools, we will turn flat shapes into 3D forms:

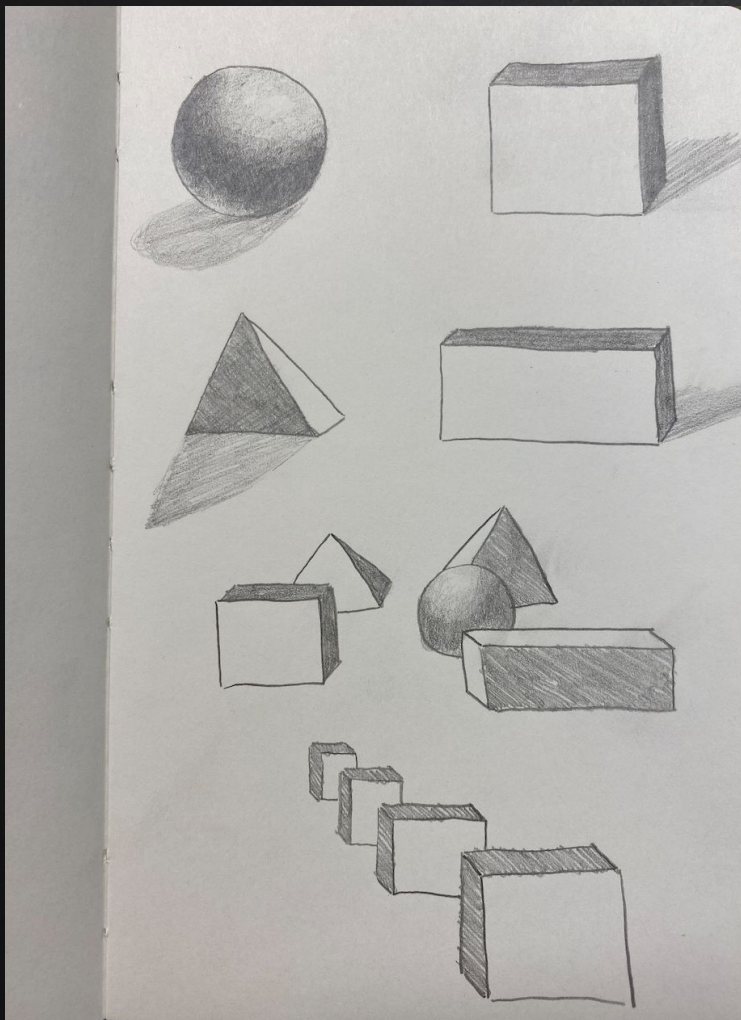
1. DIRECTIONAL LINE → straight, curved, horizontal, vertical, diagonal, parallel
2. HATCHING → a shading method using parallel lines
3. CAST SHADOW → a shaded area on the surface below the form, created by blocked light





Handy

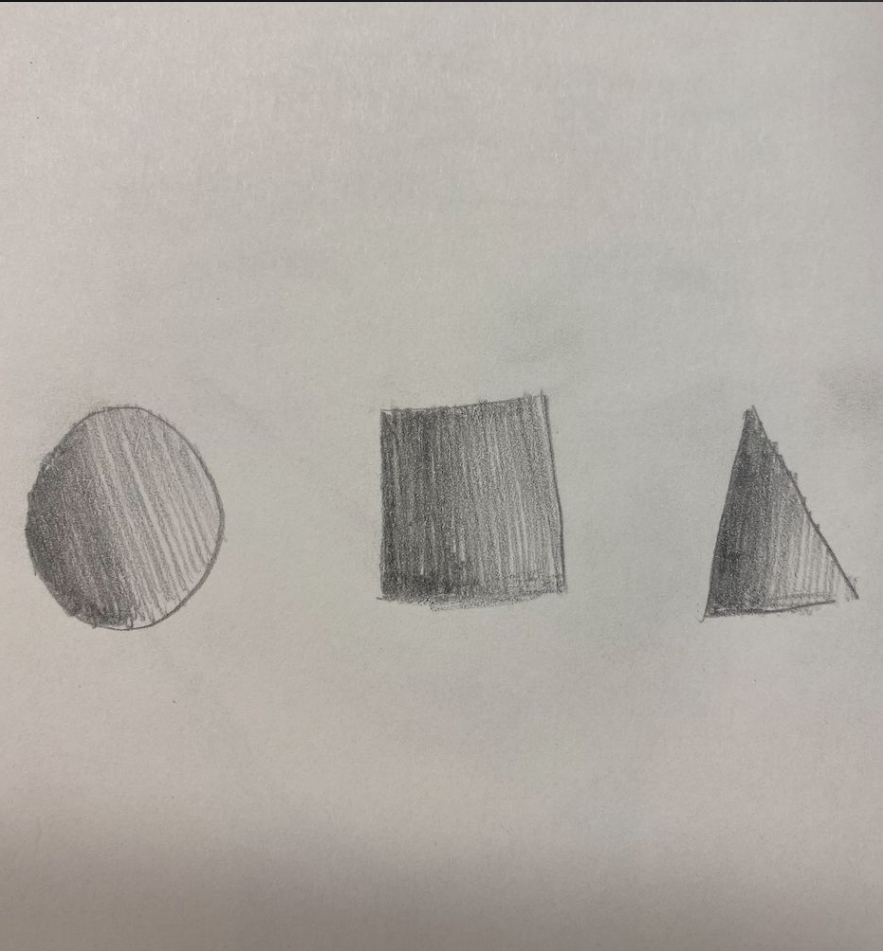




Here is my example of form practice. All of the shapes have a clear light source (not all the same light source), there's different sizes, and I overlapped some forms.



This would be an acceptable photo to submit for Assignment #1.



These are not forms
because there are no lines
or shading to show
dimension, a light source,
etc.



**This would NOT be an
acceptable photo to
submit for Assignment #1**

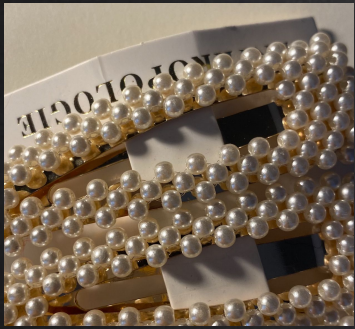
ASSIGNMENT #2: PRACTICING TEXTURE

Step 1: Walk around your house and find 5 objects with different textures. Some examples of textures are:

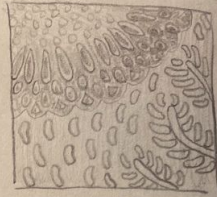
- ✘ Smooth / Rough
- ✘ Soft / Hard
- ✘ Fuzzy
- ✘ Bumpy / Lumpy
- ✘ Wrinkly
- ✘ Prickly
- ✘ Grooved

Step 2: Draw your objects and label them on your paper. Start with 1 object at a time, and practice drawing that texture. Remember to use value and shading. You can't show texture without lights and darks!

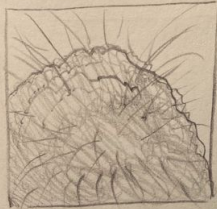
**DUE BY: End of the day,
Thursday 3/11**



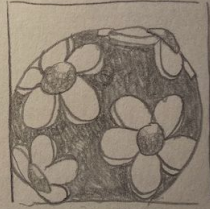
hair clip



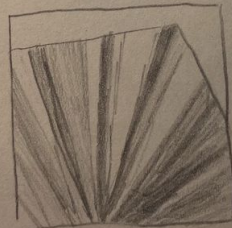
candle lid



cat toy



perfume bottle



eyeshadow palette



ASSIGNMENT #3: COMPOSITION

Things to consider when thinking about your composition:

- ✗ Overlapping
- ✗ Perspective
- ✗ Positive/Negative space
- ✗ Size

Step 1: Find 3–4 objects to draw. *Your objects must be all different shapes and textures!*

Step 2: Set up your objects in 3 different ways. Place objects on top of one another, in different spots, etc.

Step 3: Take pictures of each setup and create a thumbnail drawing for each. **Submit all photos and drawings to Google Classroom by the end of the day, Friday 3/12.**





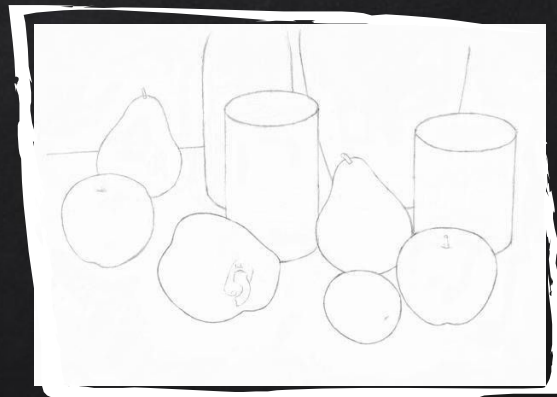
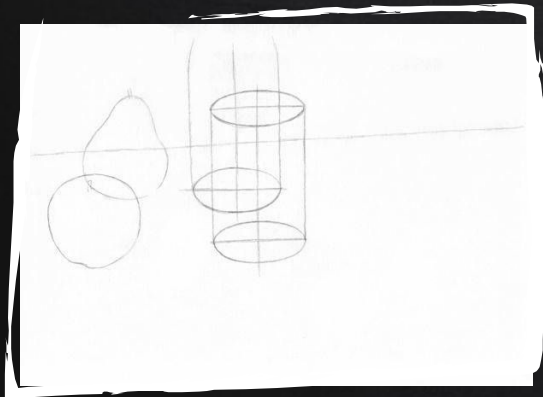




STILL LIFE ASSIGNMENT: BEGINNING THE PROJECT!

Choose one of your thumbnail sketches and find the right reference photo to begin drawing your still life. Remember to draw lightly, and start with just simple shapes and contour lines. Outline your shapes and then your shadows, creating a road map for your shading!

Submit photo of line drawing with no shading by end of the day Tuesday 3/16

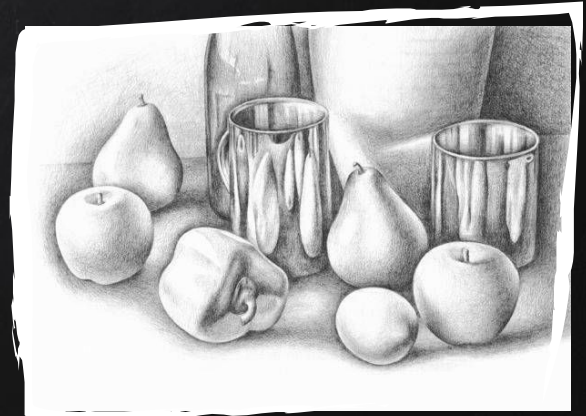
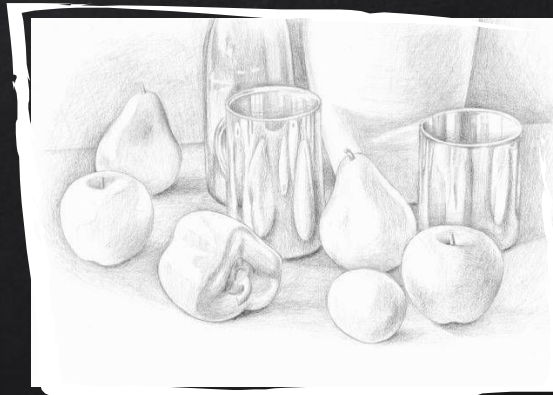
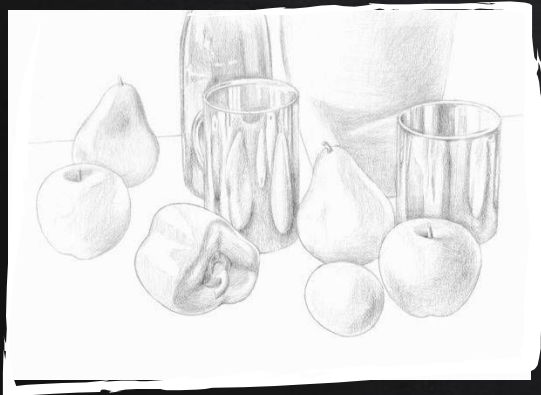




STILL LIFE ASSIGNMENT: SHADING

Now that the line drawing is done, you can begin to lightly add value, gradually getting darker as you go. Remember to think about value, texture, background, and your light source. Take your time! You have 4 class periods to work.

Please see the next slide for progress photo due dates.



PROGRESS PHOTO DUE DATES

PROGRESS PHOTO 1: End of the day today, **Wednesday 3/17**

PROGRESS PHOTO 2: End of the day **Thursday 3/18** **(MINOR ASSESS. GRADE)**

PROGRESS PHOTO 3: End of the day **Friday 3/19**

FINAL PROJECT DUE BY THE END OF THE DAY MONDAY 3/22
(MAJOR ASSESSMENT GRADE)





